

ZED AGE SYLLABUS

Computer Fundamentals

► **Generations of Computer (I-V)**

► **Block Diagram of a Computer**

► **Functions of the Different Units**

Input unit,
Output unit,
Memory unit,
CPU

► **Input & Output Devices**

Input Devices:

- a) Keyboard,
- b) Point and draw devices mouse, joystick, track ball, light pen
- c) Data Scanning devices image scanner, OCR, OMR, MICR, Bar code reader
- d) Voice Recognition Device
- e) Digitizers

Output Devices:

- a) Monitor
- b) Printer laser printer, dotmatrix printer, ink jet printer
- c) Projector

► **Memories [Memory hierarchy]**

- 1. Registers [Types of Registers]
- 2. Cache Memory
- 3. Primary Memory
 - i) RAM
 - ii) ROM
- 4. Secondary Memories
 - i) Hard disk
 - ii) Floppy
 - iii) CD

► **Software**

1. System Software

- a. Operating System
 - i. Functions of O/S
 - ii. Types of O/S
- b. Program Language Translators
 - i. Assembler
 - ii. Compiler
 - iii. Interpreter

2. Application Software

3. Computer Languages

- a. Machine language
- b. Assembly language
- c. High level language



ZED AGE INFOTECH

Bridging Gaps Between
Computers & People